**FDD:**

* **FDD** stands for **Feature-Driven Development**.
* FDD is a “designing & building” features.
* It is an agile iterative and incremental model that focuses on progressing the features of the developing software.
* The main motive os feature-driven development is to provide timely updated and working software to the client.
* In FDD, reporting and progress tracking is necessary at all levels.

#### **History:**

FDD was first applied in the year 1997 on a real-world application by Jeff De Luca for large software development with specific needs of 15-month and 50 persons and published as a discussion in book Java Modeling in Color with UML in the year 1999.

#### **FDD Lifecycle:**

* Build overall model
* Build feature list
* Plan by feature
* Design by feature
* Build by feature

Diagram

Description automatically generated

#### **Characteristics of FDD:**

* **Short iterative:** FDD lifecycle works in simple and short iterations to efficiently finish the work on time and gives good pace for large projects.
* **Customer focused:** This agile practice is totally based on inspection of each feature by client and then pushed to main build code.
* **Structured and feature focused:** Initial activities in lifecycle builds the domain model and features list in the beginning of timeline and more than 70% of efforts are given to last 2 activities.
* **Frequent releases:** Feature-driven development provides continuous releases of features in the software and retaining continuous success of the project.

#### **Advantages of FDD:**

* Reporting at all levels leads to easier progress tracking.
* FDD provides continuous success for larger size of teams and projects.
* Reduction in risks is observed as whole model and design is build in smaller segments.
* FDD provides greater accuracy in cost estimation of the project due to feature segmentation.

#### **Disadvantages of FDD:**

* This agile practice is not good for smaller projects.
* There is high dependency on lead programmers, designers and mentors.
* There is lack of documentation which can create an issue afterwards.